

Highbank Primary and Nursery School Progression Map Art



At Highbank, our intent is to inspire and develop children's confidence to experiment and invent their own works of art. The art lessons are designed to give pupils every opportunity to develop their abilities, nurture their talents and interests and express their ideas and thoughts about the world. In addition, they will learn about the rich heritage and culture of Britain and beyond. We aim to use technology to enhance the learning and as a further tool for engagement. We want children at Highbank to be engaged and intrigued by art and understand the range of opportunities that art can give them.

Highbank's art curriculum has strong links with our HEART values as it widens children awareness of artists and pieces of artwork in the past and present. It helps develop ambition, respect and tenacity as children learn about famous artists and their journeys to become the renowned artists we know and learn about today. Our goal is for children to have a lifelong appreciation for art and we understand the benefits art can have on a child's wellbeing. Art helps stimulates imagination. It can open children's hearts and minds to possibilities and can help manage behaviour, as it helps to process feelings, reduce stress and anxiety and increase self-esteem.

As a school, we teach an Art unit once a term with the addition of an Art theme week each year. At Highbank, we use the 'Kapow' scheme of work which is designed into five strands which run through each year group. These five strands are: *Making skills*, *Generating ideas*, *Formal elements of art*, *Knowledge of artists* and *evaluation*. In the strands *making skills* and *formal elements of art*, children are given the opportunity to learn and practise skills discretely. The knowledge and skills from these units are then applied throughout the other units in the scheme. Key skills are revisited with increasing complexity as children progress through their school years. This allows children to revise and build on previous learning.

Every year at Highbank we hold an art week. This week is centred around a theme with each year group creating a piece of art focused on a particularly topic/artist. The knowledge and skills taught are progressive, building on the skills learnt in previous years/topics. In addition, the school holds an art showcase at the end of the academic year. This is a chance for children to celebrate each other's achievements in the subject. It also give each piece of work a purpose, as children know it will be on display to the rest of the school in this event (in the summer term).

ART YEARLY OVERVIEW

	Autumn	Spring	Summer
Year 1	Art and design skills	Formal elements of art	Landscapes using different media
Year 2	Art and design skills	Formal elements of art	Sculpture and mixed media
Year 3	Art and design skills	Formal elements of art	Prehistoric art
Year 4	Art and design skills	Formal elements of art	Every picture tells a story
Year 5	Art and design skills	Formal elements of art	Every picture tells a story
Year 6	Art and design skills	Still life	Photography

Links to learning in EYFS

In the EYFS, the development of children's artistic and cultural awareness supports their imagination and creativity. It is important that children have regular opportunities to engage with the arts, enabling them to explore and play with a wide range of media and materials. The quality and variety of what children see, hear and participate in is crucial for developing their understanding, self-expression, vocabulary and ability to communicate through the arts. The frequency, repetition and depth of their experiences are fundamental to their progress in interpreting and appreciating what they hear, respond to and observe.

	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Making Skills	<p>Explore mark making, experiment with drawing lines and use 2D shapes to draw.</p> <p>Develop skill and control when painting. Paint with expression.</p> <p>Learn a range of materials and techniques such as clay, sketching, printing and collage.</p>	<p>Explore drawing techniques, begin to apply tone to describe form, develop skill and control with a range of drawing materials.</p> <p>Further improve skill and control when painting. Paint with creativity and expression.</p> <p>Use a range of materials to design and make products including craft, weaving, printmaking, sculpture and clay.</p>	<p>Develop drawing skills by drawing from direct observation, applying and using geometry and tonal shading when drawing. Use a range of drawing media.</p> <p>Increase skill and control when painting. Apply greater expression and creativity to own paintings.</p> <p>Use materials such as paper weaving, tie dying, sewing and other craft skills to design and make products.</p>	<p>Draw still life from observation and for mark making. Further develop understanding of geometry and mathematical proportion when drawing.</p> <p>Develop skill and control when painting. Paint with expression.</p> <p>Analyse painting by artists.</p> <p>Make art from recycled materials, create sculptures, print and create using a range of materials. Learn how to display and present work.</p>	<p>Further develop drawing from observation. Draw using perspective, mathematical processes, design, detail and line.</p> <p>Control brush strokes and apply tints and shades when painting. Paint with greater skill and expression.</p> <p>Create mixed media art using found and reclaimed materials. Select materials for a purpose.</p>	<p>Learn and apply new drawing techniques such as negative drawing, chiaroscuro, expression, sketching and still life.</p> <p>Learn and apply new drawing techniques such as negative drawing, chiaroscuro, expression, sketching and still life.</p> <p>Create photomontages, make repeat patterns using printing techniques, create digital art and 3D sculptural forms.</p>
Generating Ideas	<p>Use sketchbooks through teacher modelling. Use sketchbooks to record thoughts and ideas and to experiment with materials.</p> <p>Explore and create ideas for purposes and intentions.</p>	<p>Use sketchbooks more effectively through further teacher modelling.</p> <p>Use sketchbooks to record thoughts and ideas and to experiment with materials.</p> <p>Use artist sources to develop their own original artwork. Gaining inspiration for artwork from the natural world.</p>	<p>Use sketchbooks to generate ideas and record thoughts and observations. Make records of visual experiments.</p> <p>Create personal artwork using the artwork of others to stimulate them.</p>	<p>Use sketchbooks for planning and refining work, to record observations and ideas and developing skill and technique.</p> <p>Use literary sources to inspire art.</p> <p>Express thoughts and feelings through the tactile creation of art.</p> <p>Manipulate materials to achieve desired effects. Represent ideas from multiple perspectives.</p>	<p>Develop ideas through sketches, enhance knowledge, skill and technique using experimental media in sketchbooks.</p> <p>Express thoughts and feelings about familiar products. Design new architectural forms, design and invent new products, link artwork to literary sources. Create and invent for purposes.</p>	<p>Make personal investigations and record observations in sketchbooks.</p> <p>Record experiments with media and try out new techniques and processes in sketchbook.</p>

<p style="writing-mode: vertical-rl; transform: rotate(180deg);">Formal Elements</p>	<p>Remember the primary colours and how to mix them to create secondary colours. Create shades of a colour and choose and justify colours for purpose.</p> <p>Use, express and experiment with line for purpose, then use appropriate language to describe lines.</p> <p>Understand patterns in nature, design and make patterns in a range of materials.</p> <p>Identify, describe and use shape for purpose.</p> <p>Use materials to create textures.</p> <p>Understand what tone is and how to apply this to their own work.</p>	<p>Mix, apply and refine colour mixing for purpose using wet and dry media. Describe their colour selections.</p> <p>Extend their practical ability to create 3D sculptural forms and begin to understand how to represent form when drawing.</p> <p>Draw lines with increased skill and confidence. Use line for expression when drawing portraits.</p> <p>Learn a range of techniques to make repeating and non-repeating patterns. Identify natural and man-made patterns. Create patterns of their own.</p> <p>Compose geometric designs by adapting the work of other artists to suit their own ideas.</p> <p>Identify and describe different textures. Select and use appropriate materials to create textures.</p> <p>Experiment with pencils to create tone. Use tone to create form when drawing.</p>	<p>Increase awareness and understanding of mixing and applying colour, including use of natural pigments. Use aspects of colour such as tints and shades, for different purposes.</p> <p>Further develop their ability to describe 3D form in a range of materials, including drawing.</p> <p>Express and describe organic and geometric forms through different types of line.</p> <p>Construct a variety of patterns through craft methods. Further develop knowledge and understanding of pattern.</p> <p>Identify, draw and label shapes within images and objects. Create and form shapes from 3D materials.</p> <p>Analyse and describe texture within artists' work.</p> <p>Develop skill and control when using tone. Learn and use simple shading rules.</p>	<p>Analyse and describe colour and painting techniques in artists work. Manipulate colour for print.</p> <p>Develop their ability to describe and model form in 3D using a range of materials. Analyse and describe how artists use and apply form in their work.</p> <p>Learn and apply symmetry to draw accurate shapes. Analyse and describe how artists use line in their work.</p> <p>Create original designs for patterns using geometric repeating shapes.</p> <p>Analyse and describe how other artists use pattern.</p> <p>Create geometric compositions using mathematical shapes. Analyse and describe the use of shape in artist's work.</p> <p>Analyse and describe texture within artists' work.</p> <p>Use a variety of tones to create different effects. Understand tone in more depth to create 3D effects.</p> <p>Analyse and describe use of tone in artists' work.</p>	<p>Further extend their ability to describe and model form in 3D using a range of materials.</p> <p>Extend and develop a greater understanding of applying expression when using line.</p> <p>Construct patterns through various methods to develop their understanding.</p> <p>Composing original designs by adapting and synthesising the work of others. Analyse and evaluate artists' use of shape.</p> <p>Using texture within drawings to show careful observation and understanding of illustrating different surfaces.</p> <p>Develop an increasing sophistication when using tone to describe objects when drawing. Analyse artists' use of tone.</p>	<p>Mix and apply colours to represent still life objects from observation. Express feelings and emotions through colour. Study colours used by Impressionist painters.</p> <p>Deepen knowledge and understanding of using line when drawing portraits. Develop greater skill and control. Study and apply the techniques of other artists.</p> <p>Represent feelings and emotions through patterns. Create sophisticated artwork using their knowledge of pattern.</p> <p>Fluently sketch key shapes of objects when drawing. Create abstract compositions using knowledge of other artists' work.</p> <p>Increase awareness of using tone to describe light and shade, contrast, highlight and shadow. Manipulate tone for halo and chiaroscuro techniques.</p> <p>Explore art through a range of different textural mediums.</p>
<p style="writing-mode: vertical-rl; transform: rotate(180deg);">Evaluating</p>	<p>Recognise and describe key features of their own and other's work.</p> <p>Describe what they feel about their work and the art of others.</p>	<p>Compare other's work, identifying similarities and differences.</p> <p>Describe choices and preferences using the language of art.</p>	<p>Discuss own and other's work using an increasingly sophisticated use of art language (formal elements).</p> <p>Reflecting on their own work in order to make improvements.</p>	<p>Build a more complex vocabulary when discussing your own and others' art.</p> <p>Reflecting on their own work in order to make improvements.</p> <p>Use their own and others' opinion of work to identify areas of improvement.</p>	<p>Develop a greater understanding of vocabulary when discussing their own and others' work.</p> <p>Regularly analysing and reflecting on their intentions and choices.</p>	<p>Use the language of art with greater sophistication when discussing own and others art.</p> <p>Give reasoned evaluations of their own and others work which takes account of context and intention.</p>